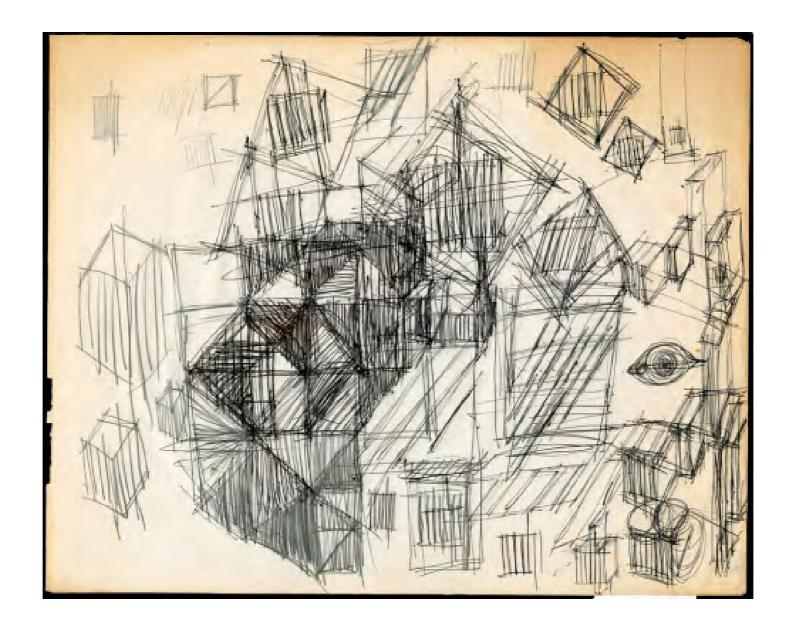
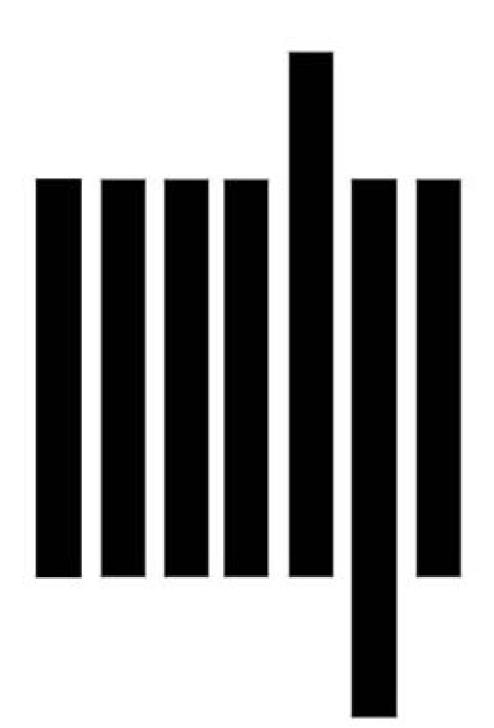
Nuriel Cooper



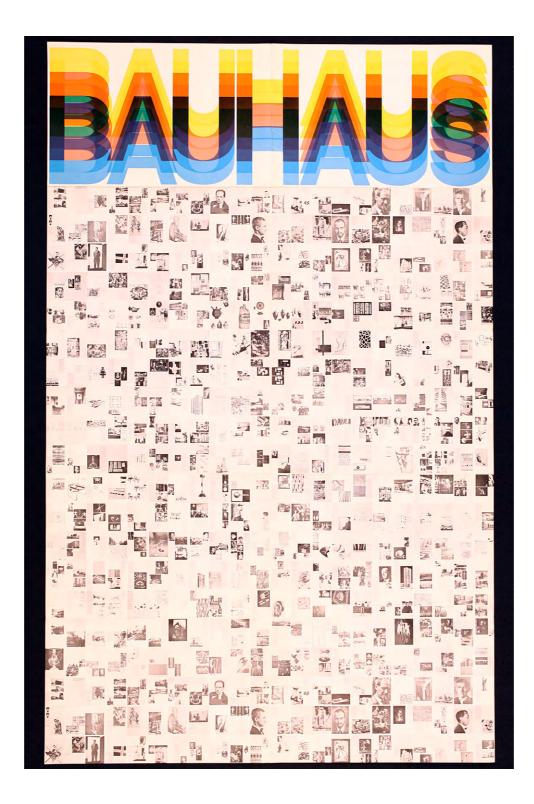
Self-portrait with SX-70



Sketch for the MIT Press colophon, 1963–4



MIT Press colophon



Bauhaus, MIT Press, 1969

A Significance for A&P Parking Lots, or Learning from Las Vegas. Commercial Values and Commercial Methods. Billboards Are Almost All



Right. Architecture as Space. Architecture as Symbol. Symbol in Space before Form in Space: Las Vegas as a Communication System. The Architecture of Persuasion. Vast Space in the Historical Tradition and at the A&P. From Rome to Las Vegas. Maps of Las Vegas: Las Vegas as a Pattern of Activities. Main Street and the Strip. System and Order on the Strip, and "Twin Phenomena." Change and Permanence on the

Learning from Las Vegas, MIT Press, 1972



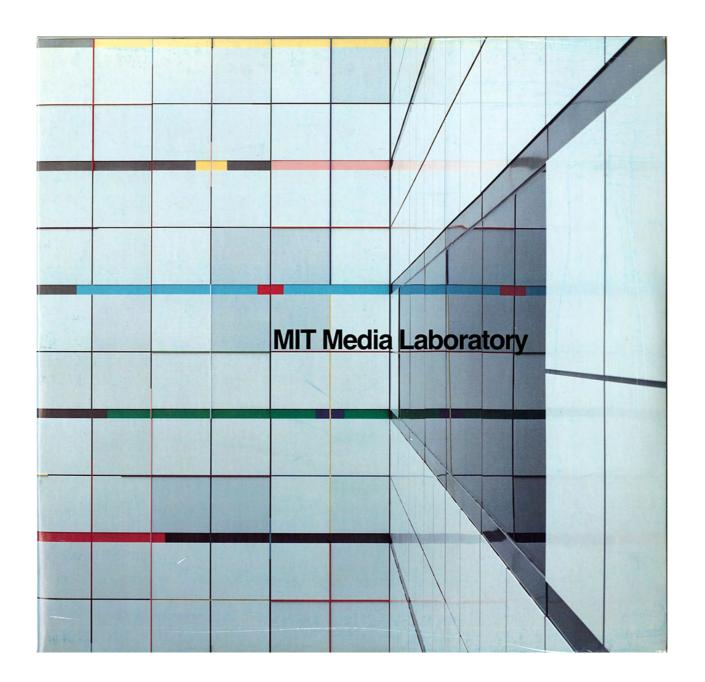
<u>A Primer for Visual Literacy</u>, MIT Press, 1973



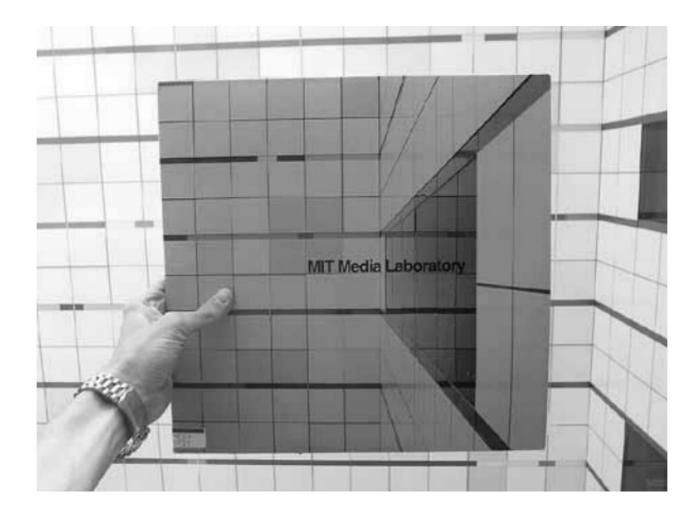
Visible Language Workshop letterhead, 1979

Jeffrey L. Cruikshank Editor, Plan School of Architecture & Planning MIT, 7-233
Dear Jeff:
When you asked me to prepare an article for Plan, I set myself the task of producing a "graphic" article which would represent the ideas and concerns of the Visible Language Workshop by virtue of its form as well as its content.
In a computer electronic age we see print communication as a model of changing user/maker relationships and the workshop as a place in which the content, quality and technology of communication inform each other in education, professional and research programs.
The article, "Words, Images, Tools and Ideas" would try to fulfill the following criteria:
1. It would make use of the tools, processes and technologies of graphic arts media as directly as possible and the tools would be integrated with concept and product. Many of these are in the workshop. In this case, they include a heavy use of all forms of photography and our computer graphics system for both images and typography.
 The author would be the maker contrary to the specialization mode which makes the author of the content the author, the author of the form the designer, and the author of the craft the typo- grapher/printer.
 Visual and verbal representation of the ideas would be synthesized rather than separate.
 Time would remain as fluid and immediate as possible, leaving room for feedback and change.
Much of the material was developed together with Professor Ron MacNeil and the VLW staff. It has been a fascinating opportunity which has elucidated many of the complexities of authorship into print. There is still no magic way - but we propose to keep working at it.
This starts as a sketch for the future. Best visites (. Professor Muriel Cooper Director

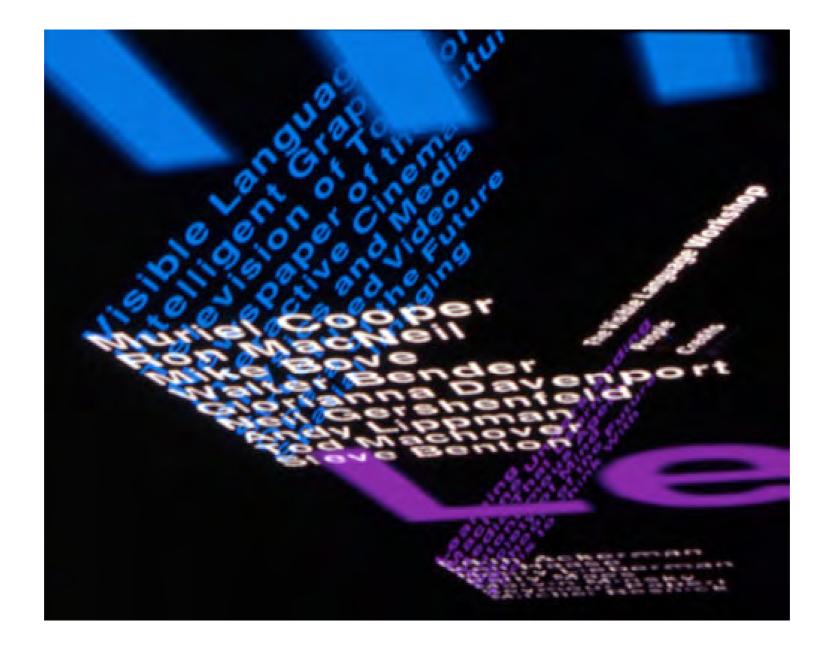
Letter from Muriel Cooper to Jeffery Cruikshank on the Visible Language Workshop letterhead.



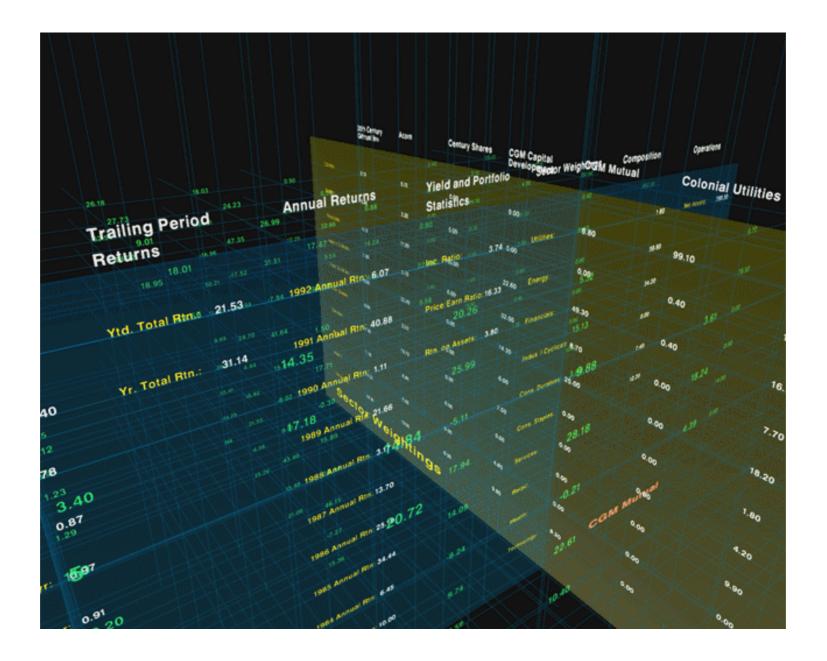
Laserdisc with some of the last work of the VLW



Holding the laserdisc and looking into the Media Lab atrium as pictured on its cover.



Still from Information Landscapes, 1994 http://youtu.be/Qn9zCrIJzLs



Still from Information Landscapes, 1994 http://youtu.be/Qn9zCrIJzLs



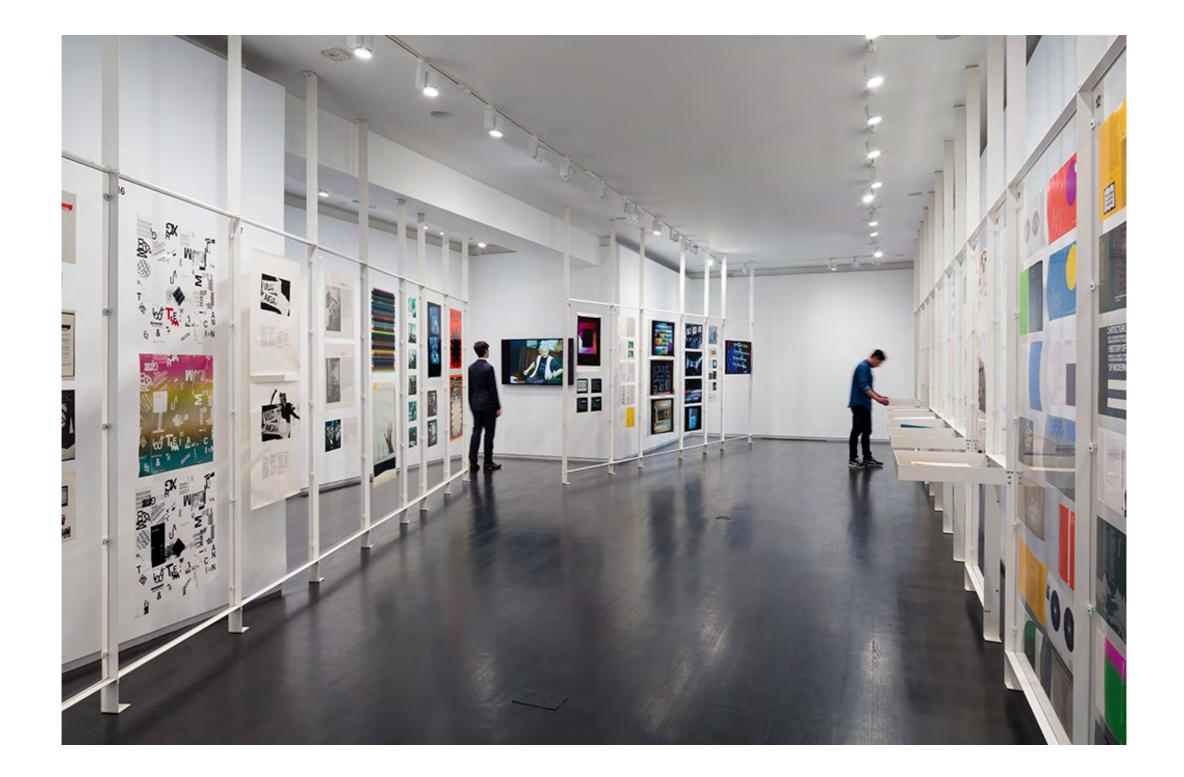
Messages and Means: Graphic Design course developed with Ron Macneil, 1974 "... design and communications for print that integrated the reproduction toolsas part of the thinking process and reduced the gap between process and product."

Messages and Means:

Graphic Design course developed with Ron Macneil, 1974



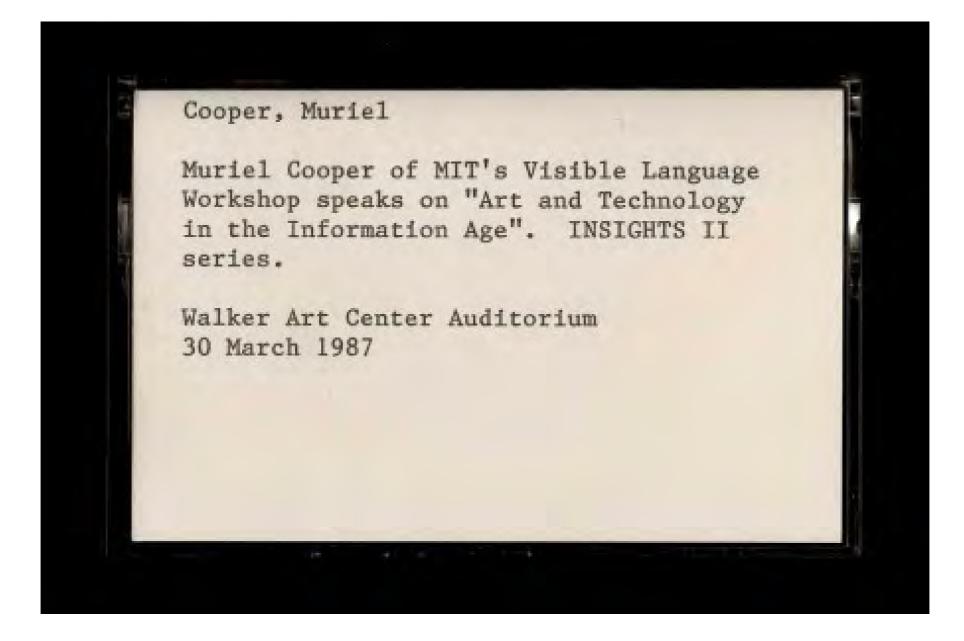
Messages and Means Arthur Ross Architecture Gallery, 2014



Messages and Means Arthur Ross Architecture Gallery, 2014



Messages and Means Arthur Ross Architecture Gallery, 2014



Art and Technology in the Information Age." Part of the Insights Design Lecture Series. http://www.walkerart.org/channel/1987/muriel-cooper-insights-lecture

"This stands as a sketch for the future."

Closing line in letter from Muriel Cooper to Jeffery Cruikshank on the Visible Language Workshop letterhead